

THE TRADE UNIONIST CARDS

Dreamer, Realist, Critical

Group activity

time: 30'



1. Choose one of the cards: Dreamer, Realist or Critical
2. Once the groups are set, from your point of view as dreamer, realistic and critical trade unionists, **answer (some of) the questions** and, if you want, **integrate other considerations**
3. Prepare a flipchart and get ready to present your group activity with the help of a **spokesperson**



DREAMER



TRADE UNIONIST

REALISTIC



TRADE UNIONIST

CRITICAL



TRADE UNIONIST

